



**Perry Lakes Hawks Basketball Association
Inc.**

ABN 65 140 754 146

**Junior Development League
By-Laws**

Amendment History

By-Law Implementation

1/3/2025

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Foreword

The following By-Laws of the Perry Lakes Hawks Basketball Association Inc. (“the PLHBA”), which are to be read in conjunction with FIBA rules and Basketball WA’s interpretation, become effective from the commencement of the competition and apply to all teams competing in the Junior Development League.

These rules are framed with the aim of organising juniors to play basketball in a structured but fun competition, under conditions that are fair and reasonable to the players, coaches and referees.

The PLHBA reserves the right to adjudicate in the best interest of basketball, on any matters not specifically covered by these By-Laws or in the case of conflict, between rulings.

The PLHBA reserves the right to make amendments or inclusion at any time, should it become necessary.

The PLHBA also reserves the right to vary or set aside the application of these By-Laws, in the best interest of basketball.

PLHBA Management Contacts

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Competitions & Programs Manager (CPM): Luke McLaughlan – luke@hawksbasketball.com.au

Referee Coordinator: Eddie Farquharson – referees@hawksbasketball.com.au

1. Definitions

In these By-Laws, unless the context otherwise requires, the following words and expressions have the following meanings:

“**Team**” means a group of five (5) to twelve (12) players.

“**Association**” means the Perry Lakes Hawks Basketball Association Inc.

“**Basketball WA/BWA**” means the Western Australian Basketball Federation (Inc), the governing body for basketball in Western Australia.

“**PLHBA**” means the Perry Lakes Hawks Basketball Association Inc.

“**WABL**” means the Western Australian Basketball League.

“**Referee Supervisor**” means a PLHBA representative in charge of overseeing the Referee Coaches.

“**Referee Coach**” means a PLHBA representative in charge of overseeing and educating referees.

“**Games Controller**” means a PLHBA representative in charge of all game-day operations.

“**Game Official**” means any person acting as, or collectively, Games Controller, Referee Supervisor/Coach, Referee or Bench Official.

“**Official**” means a PLHBA representative in charge of overseeing the competition i.e. administrator, director, manager.

“**CPM**” means the PLHBA Competitions & Programs Manager.

“PLHBA Management” means the management staff of the Perry Lakes Hawks Basketball Association Inc.

“PLHBA Board” means the Board of Directors of the Perry Lakes Hawks Basketball Association Inc.

2. General Provisions

- 2.1 These By-Laws may be amended by PLHBA Management as it sees fit.
- 2.2 The Games Controller appointed for any Junior Development League fixture shall be empowered to interpret the By-Laws and adjudicate on any matter in the event that the By-Laws do not adequately resolve the matter on hand.
 - 2.2.1 If, in the judgment of the Games Controller, any misconduct by players, coaches, managers, spectators, parents and Game Officials is disorderly, offensive or aggressive, or in any way a breach of the PLHBA, BWA or the relevant facility Codes of Conduct/Behaviour, the offending party may be requested to leave the stadium by the Games Controller.
 - 2.2.2 The Games Controller may report the conduct to the CPM via their shift report or through a formal BWA Report Form if the Games Controller feels that a further action is appropriate, or if the person does not immediately follow a request from the Games Controller to leave the stadium.
 - 2.2.3 The standard penalty for a person that does not leave the stadium at the request of the Games Controller will be a two (2) week suspension, in addition to any other penalty that may be applicable.
- 2.3 PLHBA Management reserves the right to adjudicate in the best interest of basketball, on any matters not specifically covered by these By-Laws.
- 2.4 These By-Laws shall apply in other administrative matters not covered by these rules.

3. Playing Rules

- 3.1 Except as provided for in these By-Laws, all games shall be played in accordance with all FIBA Official Basketball Rules and Official Interpretations, save for the variations agreed to by PLHBA Management, and distributed to all players and coaches in these By-Laws.
 - 3.1.1 Where there are differences between FIBA rules and these By-Laws, these By-Laws are to take precedence.
- 3.2 The CPM and PLHBA Management have the discretion to waive the application of the By-Laws in exceptional circumstances. In considering whether exceptional circumstances exist the CPM and PLHBA Management must consider:
 - 3.2.1 The hardship, expense or inconvenience to any Player, PLHBA or Junior Development League if the By-Laws are not waived.
 - 3.2.2 Any benefit or cost to the Junior Development League or PLHBA if the By-Laws are waived.
- 3.3 Any decision by the CPM or PLHBA Management to waive the application of the By-Laws in exceptional circumstances shall apply to the current season only, unless it is agreed to amend the By-Laws for future seasons.

- 3.4 A player or coach, upon being notified by a Game Official that they have been ejected from the game, must leave the playing area immediately to where they are no longer able to view the court until the completion of the game.
 - 3.4.1 If the player or coach is under the age of 18 years and not accompanied by an adult, then they will be asked to remain seated on their team bench under the supervision of the coach or manager until the completion of the game.
 - 3.4.1.1 If there are extenuating circumstances, the Games Controller can use their discretion if removal is required.
- 3.5 When ruling on three (3) point field goals, the following rules shall apply:
 - 3.5.1 Under 14's and below will use the inner line.
 - 3.5.2 Under 16's and above will use the outer line.

4. Acceptance of Entry

- 4.1 The PLHBA reserves the right to reject any applications in respect of individuals and teams or impose such limitations on numbers of teams or other conditions as it sees fit.
- 4.2 Teams/Players may be refused entry due to:
 - 4.2.1 Unpaid fines.
 - 4.2.2 Proven unreliability in previous seasons.
 - 4.2.3 Previous withdrawal from fixtured competition.
 - 4.2.4 Non-payment of prescribed fees.
 - 4.2.5 A PLHBA Management/Board decision taken in the best interests of basketball for the PLHBA.
 - 4.2.6 Failure to comply with the By-Laws and/or suspensions.
 - 4.2.7 Unacceptable behaviour of players and/or parent and spectators.
 - 4.2.8 Competition capacity.
- 4.3 Late entry will only be accepted at the discretion of the CPM and PLHBA Management.
- 4.4 A team may be disqualified from competition at the discretion of PLHBA Management, when the team and/or parents and spectators:
 - 4.4.1 Gives three (3) forfeits in a season.
 - 4.4.2 Refuses to pay fines incurred.
 - 4.4.3 Breaches acceptable standards of behaviour, as specified in the Codes of Conduct as determined by a formally convened Tribunal or PLHBA Management.

5. Administration

- 5.1 Player registrations must be entered into PlayHQ by the closing date as specified by the CPM each season.
- 5.2 Any registration received after the specified closing date is not guaranteed a place in the league.
- 5.3 The PLHBA will endeavour to place all teams in the appropriate grades as per team nominations, however, the PLHBA reserves the right to allocate teams to a grade deemed most suitable for the competition.

6. Player Registration

- 6.1 A player may only be registered to one (1) Junior Development League team in any one (1) season.
- 6.2 Players must complete their registration online via the PlayHQ database and complete all relevant questions during the process.
- 6.3 New players may be required to produce an 'extract from birth entry', certificate of birth or similar during the registration process by a relevant PLHBA Staff Member who will sight or record the details.
- 6.4 A player is considered to be registered when they have paid their PLHBA Player Fee.
- 6.5 Each Player is responsible for ensuring that their personal details are accurate in the PlayHQ Database.

7. Fixturing

- 7.1 The CPM will determine the fixture for all divisions.
- 7.2 Fixtures will be structured at the discretion of PLHBA Management and the CPM.
- 7.3 Individual circumstances of players and coaches will not be taken into account when constructing the fixtures.
- 7.4 Should a team withdraw from the Junior Development League prior to the completion of the season, the CPM shall determine the fairest way to adjust the competition so that teams that have played or are yet to play the withdrawing team are not disadvantaged.

8. Playing Uniforms

- 8.1 Teams must wear their provided playing uniform by week four (4) of the season. A team which breaches this By-Law will result in the penalty outlined further.
 - 8.1.1 Where there are uniform violations by both teams in a respective game, the penalties will offset, and any differences will be applied if applicable.
 - 8.1.2 New players are given a one (1) week grace period to conform to these By-Laws in regard to uniforms.
- 8.2 As per FIBA regulations, all players may be requested to tuck in their playing top by the referees.
- 8.3 Any exemptions to the Playing Uniform By-Laws are at the discretion of the CPM and PLHBA Management.

- 8.4 A playing uniform shall consist of the following:
- 8.4.1 A playing top having one (1) number from double zero (00) to ninety-nine (99) on the front and back.
 - 8.4.2 The number on front must be at least ten (10) cm high while the number on the back must be twenty (20) cm high and at least two (2) cm wide.
 - 8.4.3 Shorts that do not contain pockets of any kind.
 - 8.4.4 Suitable footwear that will not mark the floors.
 - 8.4.4.1 The PLHBA permits players to wear shoes of any colour combination.
- 8.5 Non-permitted playing uniform or items includes but is not limited to the following:
- 8.5.1 Shorts that include pockets.
 - 8.5.2 Boardies or Board Shorts.
 - 8.5.3 Long Shorts/Pants.
 - 8.5.4 Cycle or Bike Shorts.
 - 8.5.5 Skirts.
- 8.6 A player wearing non-permitted playing uniforms will not be allowed to participate in the game.
- 8.6.1 The Games Controller and Game Officials reserve the right to prevent a player from participating in a game if they deem any item a player is wearing to be dangerous.
- 8.7 All players must ensure their fingernails are cut or taped and that all jewellery, including power bands are removed or taped.
- 8.8 Compression Garments and T-Shirts can be worn if they meet the following criteria:
- 8.8.1.1 Must be skin tight.
 - 8.8.1.2 Colours must be black, white or dominant team uniform colour.
- 8.9 A team shall be outfitted in the same coloured tops, with no duplicated numbers.
- 8.10 Teams shall only be permitted to wear black shorts.
- 8.11 In the case of a colour clash, the second named team (right) on the scoring device shall wear an alternative uniform set.

8.12 Uniform violations will be applied from week four (4) of each season.

8.12.1 Failure to comply with any uniform rules will result in the following:

8.12.1.1 Five (5) game points will be awarded to the opposing team for each player out of uniform.

8.12.1.1.1 A player can only have a maximum of five (5) game points awarded to the opposing team for not complying with these By-Laws.

8.12.1.2 The game points must be awarded before the recommencement of the second half.

8.12.1.3 If the opposing team chooses to not accept the game points, they will be disregarded.

9. Equipment

9.1 Suitable match balls and other required equipment will be provided by the PLHBA.

9.2 Teams will need to provide their own warm up balls.

9.3 The size of each match ball will be as follows:

9.3.1 Size 5 – Under 12's.

9.3.2 Size 6 – Under 14's, Under 16 Girls, Under 18 Girls.

9.3.3 Size 7 – Under 16 Boys, Under 18 Boys.

10. Forfeits

10.1 A forfeit will be declared a notified forfeit when a team manager notifies the CPM and Games Controller in writing via email that their team is forfeiting.

10.2 A forfeit fine shall be levied as per the below table.

10.2.1

> 24 Hours Notice	No Fine
< 24 Hours Notice > 12 Hours Notice	\$25
< 12 Hours Notice > 4 Hours Notice	\$50
No Notice	\$100 & 2 Premiership Points

10.2.1.1 Any forfeit that is notified with less than four (4) hours notice will be considered as a no notice forfeit.

10.2.2 The applicable fine must be paid prior to the next fixtured game.

10.2.3 It is the responsibility of the team manager to pay all fines associated with their teams.

10.3 If a team plays an illegal player, the game will be deemed a no notice forfeit and a fine shall be levied.

10.4 When a game is forfeited, players for the team which did not forfeit will be deemed to have been in attendance and to have participated in the game

10.5 Teams have up until the ten (10) minute mark of the first half to commence the game, after which the match will be declared a no notice forfeit.

- 10.6 A team forfeiting the last regular season game shall be ineligible to play in the finals.
- 10.6.1 This is due to the possibility that a team can knowingly alter the final placings by forfeiting.
- 10.7 Where a team is likely to forfeit a regular season match, replacement players may play for this team.
- 10.7.1 Replacement players are to be added to the scoring device using the 'Fill-in' feature and not allocated to that team.
- 10.7.2 Players must enter their details correctly to reflect their PlayHQ registration.
- 10.7.2.1 Incorrect details will result in the team playing an illegal player.
- 10.8 Teams wishing to use replacement players must have no more than six (6) registered players available to play.
- 10.9 The replacement player/s must meet the following eligibility criteria:
- 10.9.1 Must play in the same or lower age group.
- 10.9.2 The player/s must be registered online with the PLHBA and financial.
- 10.9.3 The relevant team must not exceed eight (8) players total including the replacement player/s.
- 10.9.3.1 Teams with more than eight (7) players will be deemed to have played an illegal player.
- 10.10 A replacement player/s may also play for their regular team on the same gameday.
- 10.11 In the event of a no notice forfeit, the teams are encouraged to play a scratch match.
- 10.11.1 The forfeiting team can be supplemented with other suitable available player/s who may be from their scheduled opponent's team.
- 10.11.2 A player recruited to take part in a scratch match may do so in addition to their own team's game.
- 10.11.3 The scoring device is not to be used for scratch matches; however, the scoreboard may be used.
- 10.11.4 No premiership points will be awarded for a scratch match.
- 10.11.5 The Referee Supervisor will endeavour to supply referees for a scratch match.
- 10.11.5.1 If the referees rostered to a forfeited game may be transferred to another game when there is a shortage of referees or substituted for referees on another court, this will take precedent over the scratch match.
- 10.11.5.2 The transfer of referees is at the discretion of the Referee Supervisor.
- 10.12 The team that is forfeited against may elect to use the court during the scheduled game time for training purposes.

11. Eligibility of Players/Teams

- 11.1 The names of eligible players must be selected on the scoring device prior to the commencement of the game by the coach or manager.
- 11.2 A player who is present, ready to play and has been selected on the scoring device shall be considered to have played in that game.
- 11.3 A player's name must be removed from the scoring device by the coach or manager if they are not present at the game by the conclusion of the second half.
- 11.4 Each team must have a minimum of four (4) players on court at the commencement of the game.
- 11.5 Players are only permitted to play one (1) game per weekend.
 - 11.5.1 A player may play a second game in a weekend in accordance with **By-Law 10**.

12. Illegal Players

- 12.1 An illegal player is a player that is adjudged to have met any of the following criteria:
 - 12.1.1 Playing in the wrong age group without PLHBA approval/exemption.
 - 12.1.2 Playing under another player's name.
 - 12.1.3 Playing without their registered name being on the official scoring device.
 - 12.1.4 Being unregistered or unfinancial.
 - 12.1.5 Playing more than once in a weekend, other than when permitted.
 - 12.1.6 Playing as an ineligible fill in player.
 - 12.1.7 Playing with incorrect registration details on the official scoring device.
 - 12.1.8 Playing while under suspension.
 - 12.1.9 Has not qualified for finals (finals games only).
 - 12.1.10 Playing under any false or mis-leading circumstances.
 - 12.1.11 Being in breach of any relevant PLHBA By-Law.
 - 12.1.12 At the discretion of the PLHBA is deemed to have contravened any code of conduct, rule or policy of the PLHBA.
- 12.2 Any team found to be playing an illegal player will result in the game/s the illegal player played in being deemed a no notice forfeit which includes a deduction of two (2) premiership points.
- 12.3 At the discretion of the PLHBA, a continual breach of the illegal player By-Laws could result in the team being removed from the competition.
- 12.4 A team intentionally playing a player under an assumed name may be reported for misconduct to the CPM.

13. Age Groups

- 13.1 Age groups for the Junior Development League shall be as specified by the PLHBA.
- 13.2 The age eligibility date/time shall be the same as the current WABL Season.

14. Game Timing

- 14.1 All regular season games shall consist of four (4) quarters each of twelve (12) minutes with the clock running.
- 14.2 Where possible, the warmup period will be a minimum of three (3) minutes and the half-time break will be two (2) minutes.
- 14.3 If, after ten (10) minutes has elapsed from the scheduled start of the game, a team fails to take the court, the other team wins by a no notice forfeit.
- 14.4 No shot clock is to be used.
- 14.5 Teams will have one (1) timeout per half unless otherwise specified. No timeouts permitted in the last five (5) minutes of the second half (except for finals matches).
 - 14.5.1 Should a timeout be called with less than six (6) minutes of play remaining, all players will be called back on to the court when five (5) minutes remain.
 - 14.5.2 In the event of overtime, each team is entitled to one timeout per overtime period.
- 14.6 No overtime is played for any regular season game.
- 14.7 Semi Finals and Grand Finals will be seventy (70) minute schedules with four (4), twelve (12) minute quarters.
 - 14.7.1 The clock will stop in the last three (3) minutes of the last quarter.
 - 14.7.2 In the event of a draw at the conclusion of the last quarter, an interval of two (2) minutes followed by an overtime will occur.
 - 14.7.2.1 Overtime will be three (3) minutes, and the clock will stop during each overtime period.
 - 14.7.2.1.1 As many overtimes will be played as required to ensure a result.
- 14.8 In all running clock games, substitutions or other actions causing interruptions to play should be carried out with minimal delay.

15. Scoring

- 15.1 Each team coach or manager is responsible for correctly confirming players on the scoring device located at the score bench prior to the commencement of the game.
- 15.2 Each team will supply a competent person to act as score bench official for all matches, including finals. The “first named” team shall be responsible for the scoreboard and timekeeping and the “second named” team shall be responsible for the scoring device/score sheet recording.

15.3 In the case of a team having only four (4) players and no competent person to act as score bench official, the opposing team shall perform the functions of both score bench officials to the best of their ability.

15.3.1 In these cases, the result of the game cannot be protested.

15.4 Under no circumstances may either of the rostered officials act as score bench officials.

15.5 Scoring queries must be raised with the Games Controller during the course of game.

15.6 If there is a conflict between the score recorded on the scoreboard and the score on the scoring device, the scoring device will take precedence.

15.7 In the event the scoring device fails, or a scoresheet was not completed correctly, individual stats will not be recorded.

15.8 During the game, a scorer is a game official and must act impartially and refrain from supporting a team, challenging referee decisions or bringing the game into disrepute.

15.9 Scorers and referees may not leave the score bench until the final score is checked, agreed upon and confirmed on the scoring device.

15.9.1 Once the scoring device has been confirmed, individual stats cannot be updated.

15.10 For Grand Final matches, the PLHBA shall supply a score bench official supervisor.

16. Competition Structure

16.1

Regular Season Premiership Ladder Points	
Win	3 Points
Loss	1 Point
Draw	2 Points
Bye	2 Points
Win by Forfeit	3 Points
Loss by Forfeit	0 Points
Loss by No Notice Forfeit	-2 Points

16.2 A drawn game stands as the result except in finals.

17. Finals Eligibility

17.1 For a player to be eligible to play in finals for any team, the player must have played in at least five (5) qualifying games for that team.

17.2 Byes are not considered to be qualifying games.

17.3 A player may participate in finals for only one team.

17.4 A certificate from a doctor or physiotherapist regarding a player's illness or injury which made the player unfit to play must be provided by the player to the CPM prior to the finals to have games credited.

17.4.1 Players must be registered with the PLHBA and be financial prior to the injury or illness for credits to be approved.

- 17.5 It is the responsibility of the team manager to check the eligibility of players prior to allowing them to play in finals.
- 17.6 Any protest or dispute concerning the eligibility of a player to participate in finals shall be referred to the CPM.

18. Finals Format

- 18.1 Finals will be played in each age group/division.
- 18.2 The teams that shall play in the finals for each division shall be determined by:
 - 18.2.1 The top four (4) teams with the highest premiership points recorded at the end of regular season.
- 18.3 In the event two (2) or more teams are tied on points at the end of the regular season, their position on the ladder shall be decided by:
 - 18.3.1 Head-to-Head result between the tied teams.
 - 18.3.1.1 In the event that each tied team has not played an equal number of head-to-head games, ranking will be based on overall percentage (%), (points for and against).
 - 18.3.1.2 Teams that have not forfeited, or have fewer forfeits are deemed to have finished higher on the ladder than a team they are tied with.
 - 18.3.2 If the Head-to-Head is tied, the teams will be ranked by overall percentage (%), (points for and against).
- 18.4 Finals times are under the control of the PLHBA and will be played at the times decided by the CPM.
- 18.5 Individual circumstances of players and coaches will not be taken into account when constructing the finals fixtures.
- 18.6 Finals shall be played as follows:
 - 18.6.1 Semi Finals:
 - 18.6.1.1 Semi Final 1 – 1 vs 4
 - 18.6.1.2 Semi Final 2 – 2 vs 3
 - 18.6.2 Grand Final:
 - 18.6.2.1 Winner of SF 1 vs Winner of SF 2

19. Rescheduling/Cancellation of a Fixtured Match

- 19.1 If, due to circumstances beyond the control of the PLHBA, a game is unable to be played as fixtured (except forfeits) the PLHBA reserves the right to reschedule the match at a time the PLHBA deems suitable.
- 19.2 Where a match is unable to be rescheduled, the match will be declared a draw.
- 19.3 If, due to circumstances beyond the PLHBA's control, an entire round of a fixture is cancelled, the matches will not be rescheduled. No premiership points will be awarded for that round, and the games will be declared a washout (0-0).

20. Abandoned Matches

- 20.1 When a game commences and the game is subsequently abandoned, all players on the scoring device and in attendance shall be deemed to have participated in the game
 - 20.1.1 For the purposes of player finals eligibility, if the game is subsequently replayed, any player on the scoring device who was on the scoring device for the abandoned game shall only be credited with one game's participation in terms of that game.
- 20.2 If games are abandoned during the first half, the end result of the game will be declared a draw.
- 20.3 If a game is abandoned in the second half for any reason, PLHBA Management will rule to either keep the result at the point of abandonment or rule a draw.
- 20.4 Any games cancelled prior to starting will be declared a draw.
- 20.5 Reasons may include a power failure, wet floors, major injury, lack of officials or the game getting out of hand due to player or spectator behaviour.
- 20.6 The Games Controller shall have the authority to decide as to whether or not playing conditions are such to warrant abandonment.
- 20.7 A thermometer will be available at all venues on game days where high temperatures are expected.
 - 20.7.1 When the on-court temperatures exceed 36 degrees Celsius, Games Controllers and PLHBA staff must implement the following mitigation strategies:
 - 20.7.1.1 Ensure all fans are turned on (where applicable).
 - 20.7.1.2 If a timeout has not previously been called, referees must call a compulsory time out at the 10 min mark of each half.
 - 20.7.2 Should temperatures exceed 40 degrees Celsius inside any facility, then the Games Controller on duty is to:
 - 20.7.2.1 Abandon all games currently in play.
 - 20.7.2.2 There are to be no further games played until the next time slot following the temperature falling below the prescribed 40 degrees Celsius limit.
 - 20.7.2.3 The Games Controller on duty will use their best endeavours to communicate with the relevant contacts for all the teams as to the progress of any later timeslots being able to commence.
 - 20.7.2.4 Any games that are cancelled due to the heat prior to starting, will be declared a draw.

21. Zone Defence

- 21.1 The following No Zone By-Laws are to be used in the Junior Development League as per the guidelines set out by Basketball Australia.
- 21.2 These rules are implemented in all grades up to and including Under 14's.
- 21.3 Any defence played inside the 3-point line which does not incorporate normal man to man defensive principles shall be considered a zone.
- 21.4 The following process will be applied:
 - 21.4.1 If you believe the opposition is playing a zone defence, the team manager may approach the Games Controller or Referee Supervisor and ask them to check for a potential zone defence being played.
 - 21.4.2 If the Games Controller or Referee Supervisor determines a zone is being played, they will speak to the offending coach and implement the following steps in order:
 - 21.4.2.1 Ask them to adjust their defence.
 - 21.4.2.2 Give the coach an official warning.
 - 21.4.2.3 Instruct the referee to issue a technical foul on the coach.
 - 21.4.2.4 Any further breaches will result in a second technical foul being issued to the coach.
 - 21.4.2.5 This will result in the coach being disqualified from the game.

22. Rulings/Decisions

- 22.1 The PLHBA has the right to rule and/or make determinations and decisions on any matters outside of the By-Laws.
- 22.2 A team manager may protest the result of a game if they believe a breach in the By-Laws has been committed.
 - 22.2.1 Protests must be lodged in writing to the CPM by the team manager within forty-eight (48) hours of the incident.
 - 22.2.2 Game calls and score errors cannot be protested.
 - 22.2.3 The CPM in consultation with PLHBA Management will make a ruling on protests regarding the result of a game.

23. Fees

- 23.1 Fees, fines and other charges shall be determined by PLHBA Management.
- 23.2 Each Player is required to pay their fees at the point of registration as specified by the PLHBA.
- 23.3 The structure in which fees may be payable to the Association will be determined by PLHBA Management and will be made known to the teams and players.
- 23.4 A player is eligible for a refund as per the PLHBA Refund Policy.

24. Penalties

- 24.1 PLHBA Management may impose penalties upon individual players, coaches, spectators, Match Officials, or Game Officials as appropriate and after proper investigation.
- 24.2 Penalties for minor breaches of these By-Laws may be in the form of:
 - 24.2.1 A monetary fine for an individual, team, or;
 - 24.2.2 Any premiership points that the team accumulated up to and including the time of the offence, to be removed
- 24.3 For more serious or repeat breaches of these By-Laws, PLHBA Management may impose sanctions up to:
 - 24.3.1 Disqualification of the team/s.
 - 24.3.2 Suspension of member/s.
 - 24.3.3 Termination of membership and expulsion of member/s from the Association.
 - 24.3.4 Or any other penalty deemed appropriate by PLHBA Management.

25. Tribunal

- 25.1 The Junior Development League will be subject to the Basketball WA Tribunal By-Laws, which may be amended from time to time.
- 25.2 The PLHBA will appoint the CPM as the Tribunal Officer.
- 25.3 The Tribunal Officer will set up a Tribunal for all BWA Report Forms completed by a Game Official.

26. Reports

- 26.1 Players, coaches, team managers, referees, parents, spectators and any other person associated with the association, or the Junior Development League may be subject to report, by the any Game Official or PLHBA Staff.
- 26.2 Reports must be made via a Basketball WA Report Form.
- 26.3 Any person reported may be required to answer the alleged charge made by appearing in person before a Tribunal hearing.
- 26.4 The team manager the reported person is associated with will be advised the following facts by the Tribunal Officer within seventy-two (72) hours of the report being filled, not submitted:
 - 26.4.1 Date that the report was submitted.
 - 26.4.2 Details of the alleged charges on the report.
 - 26.4.3 Date, time and venue of the tribunal hearing.

26.5 The Tribunal may still proceed in the event that the charged person, having been duly notified, fails to attend.

26.5.1 The Tribunal may suspend the charged person until such time as they make themselves available for a Tribunal hearing.

27. Behaviour

27.1.1 All coaches, players, managers and spectators within the Junior Development League must accept responsibility for their own behaviour. The PLHBA maintains a zero-tolerance policy on unsportsmanlike behaviour or abuse of referees.

27.1.2 Referees will be instructed to administer a technical foul on coaches who swear or display any unsportsmanlike behaviour.

27.1.3 For the purposes of the PLHBA Junior Development League, Referee Coaches and other PLHBA Officials can instruct the referees to administer the penalty where in the judgement of the Referee Coach or Official, the referee is not able to do so themselves.

27.1.4 Should a coach or player be charged with a technical foul for unsportsmanlike conduct, the Referee Supervisor will be informed, and a record of technical fouls committed by all coaches and players shall be maintained.

27.1.5 This record of technical fouls shall reset at the beginning of each season of the Junior Development League.

27.1.6 This record of technical fouls shall be available to the CPM and PLHBA Management.

27.1.7 Should a team's head coach or player be charged with three (3) technical fouls within a season, they will be suspended from competition for a minimum period of one (1) week, from the week following their third technical foul.

27.1.8 All suspensions will be advised to the team manager by the CPM.

27.1.9 Should a team's head coach or player be disqualified from a game due to unsportsmanlike conduct, they will be suspended from competition for a minimum period of one (1) week, from the week following their disqualification.

27.1.10 For each subsequent technical foul following this suspension, they will be suspended for a minimum of two (2) weeks, from the week following their technical foul.

28. Referees

- 28.1 All coaches and players shall always engage in respectful communication with officials. The PLHBA and the Committee has agreed that good court manners and sportsmanship will be one of the major aims in the development of players and coaches.
- 28.2 PLHBA Referees shall wear different shirts to identify their level of training and experience as an official.
- 28.2.1 Inexperienced referees shall wear a white shirt.
- 28.2.1.1 Referees in a white shirt shall be recognised by coaches, players, managers, parents, and spectators as still being in training. Any concerns on the conduct or decisions of referees in a white shirt shall be directed to a Referee Coach or PLHBA official.
- 28.2.1.2 Coaches shall not engage referees in a white shirt to request clarification on their decisions.
- 28.2.2 Qualified referees shall wear a green shirt.
- 28.2.2.1 Referees in green shirts may be approached politely by coaches to request clarification on calls.
- 28.2.3 Senior referees shall wear a black and white striped shirt.
- 28.2.3.1 Referees in stripes have completed additional training and hold a higher qualification and these referees may be approached politely by coaches to request clarification on calls as per FIBA guidelines.
- 28.3 Players, coaches, managers or spectators who swear at, berate, or abuse a referee may be reported in writing to their team manager by the CPM.
- 28.3.1 Players, coaches, managers or spectators who engage in unsportsmanlike conduct are at risk of suspension.
- 28.4 Managers, spectators and parents shall not approach the referees at any time prior, during, or following the game.
- 28.4.1 Spectators displaying bad sportsmanship shall be reported to the Games Controller, Referee Coach or a PLHBA Official.
- 28.4.1.1 They reserve the right to remove patrons for behaviour which violates the Zero Tolerance Policy.

29. Zero Tolerance Policy

- 29.1 All participants in the Junior Development League must accept responsibility for their behaviour.
- 29.2 PLHBA Officials reserve the right to ask any coach, manager, player, parent or spectator to immediately leave the venue should they:
- 29.2.1 Wilfully question or challenge the rulings of the referees
- 29.2.2 Belittle, berate, antagonise, or abuse referees
- 29.2.3 Belittle, berate, antagonise, or abuse players

- 29.2.4 Belittle, berate, antagonise, or abuse other parents or spectators
- 29.2.5 Belittle, berate, antagonise, or abuse PLHBA Officials or staff
- 29.2.6 Display conduct which is deemed inappropriate in a sporting environment
- 29.3 No warnings will be given in the event of the above action becoming necessary.
- 29.4 Any such ejection, or failure to leave the venue, will be referred to a Tribunal which may result in further formal actions being put in place.
- 29.5 Our aim is to nurture a safe competitive environment for all participants.
 - 29.5.1 We ask any person that feels they cannot refrain from the above unacceptable behaviour to not attend.
- 29.6 Any action taken under this Zero Tolerance Policy and procedure is entirely separate to any action that may be necessitated by State law under the Working with Children Check and any other relevant laws.
- 29.7 The Zero Tolerance Policy plus codes of conduct are on the PLHBA website at <http://www.hawksbasketball.com.au>

30. Ignorance of By-Laws

- 30.1 Ignorance of the By-Laws is not grounds for defence or appeal.